Chapter 3 Short Answer

1. Common controls
2. Name and type
3. 1. String message;
   2. Message = “hello” + “world”;
   3. Messagebox.show(Message);
4. Numeric literal
5. Int hoursworked = 40;
6. Operands
7. Parse methods]
8. Exception object
9. It allows you to write code that responds to exceptions when they are thrown and prevents the program from crashing
10. Math.PI and Math.E
11. Focus method
12. Fore color